

Following is the Overtime procedure - the only difference from this procedure is that the Pee Wees and Midgets will start at the 20-yard line.

VARSITY FOOTBALL 20-YARD LINE OVERTIME PROCEDURE

If at the end of the fourth quarter the teams have the identical scores,

the tie will be resolved by the following method approved by the New York State Public High School Athletic Association. All game rules will apply except:

- a. No try will be made if the winner of the game has been determined;
- b. If Team B scores a safety, the game is ended;
- c. If Team B gains possession, the down and series for Team A ends immediately;
- d. No free kick privileges are awarded following a fair catch or awarded fair catch.

When the score is tied at the end of the fourth quarter, the referee will instruct both teams to return to their respective team boxes. There will be a three-minute intermission during which both teams may confer with their coaches. All officials will assemble at the 50-yard line and review the procedure. There is no carry-over of unused time outs from the fourth quarter. Each team shall be permitted one additional time-out for each extra period. The referee should inform each coach of this and answer any other questions they may have about the OT procedure. When this is done, the linesman will go to the team on the side of the field where the line-to-gain equipment is located, and the line judge will go to the other team, to escort the respective team captains to the center of the field for the coin toss.

At the coin toss, the visiting team captain shall be given the privilege of calling the coin before it is in the air. The winner of the toss shall be given the choice of defense or offense, or of designating the end of the field at which the ball will be put in play. The referee will indicate the winner of the toss by placing a hand on his shoulder. To indicate which team will go on offense first, the referee will place a ball in the team captain's chest area while he is facing the goal toward which his team will advance and give the first down signal. The other team captain will face the offensive captain with his back toward the goal which he will defend.

The team scoring the greater number of points in the overtime shall be declared the winner. The final score shall be determined by totaling all points scored by each team during the regulation and overtime periods.

To start the overtime, the offensive team (Team A) shall put the ball in play, first and 10 on Team B's 20-yard line anywhere between the inbound lines. Team A shall have a series of four downs. The series shall be terminated by any score by Team A or, if Team B had possession, at the end of any down. Team A shall be awarded a new series when:

- a. Team A recovers a scrimmage-kick (field goal attempt) between the goal lines after it has been touched first by Team B beyond the neutral zone;
- b. When Team B is guilty of roughing the kicker, place kick holder, snapper or passer.

If Team A scores a touchdown, it is entitled to the opportunity to try for points, except when it is unnecessary to break the tie. A field goal attempt is permitted during any down. If the defensive team gains possession, the ball becomes dead immediately and Team A's series is ended.

After team A has completed its series, Team B will become the offensive team with the ball in its possession at the 20-yard line anywhere between the inbound lines. The same end of the field will be used for both possessions in order to insure equal game conditions and conserve time.

If the score remains tied after each team has been given one series, the procedure shall be repeated until a winner is determined. There will be an intermission of two minutes during which the loser of the coin toss will be given first choice of the options. If additional periods are required, first choice of options

Suffolk County Football Officials Association